

**Frenzyheart Tribe and The Oracles - Basic Reputation Points**

No reputation points for dungeons or mob kills. No tabards or Championing.

Reputation changes back and forth during the single quest chain, and can be changed (reversed) daily by killing Artruis the Heartless and one or the other of the faction adds (see #19)

**Frenzyheart Tribe and The Oracles - Reputation Quests** ® = Repeatable

**Sholazar Basin**

Quest Name	Turn In		Receive				Requires			Quest From	
	Qty	Description	Rep	Exp	gp	Qty	Description	Fac	Lvl		Pre
<b>Frenzyheart Hill</b>											
1. Playing Along		(report for slave duty)	700	5350	1g66		3g21 @ L80	N	76	*	Goregek
2. The Ape Hunter's Slave	8	Hardknuckle Forager	700	21400	6g50		12g84 @ L80	N	76	1	High-Shaman Rakjak
	6	Hardknuckle Charger									
3. Tormenting the Softknuckles	1	Hardknuckle Matriarch Slain	1000	21400	6g50			N	76	2	** Goregek the Gorilla Hunter
4. The Wasp Hunter's Apprentice	6	Sapphire Hive Wasps	700	21400	6g50			N	76	3	High-Shaman Rakjak
	9	Sapphire Hive Drones									
4a. The Sapphire Queen	1	Stinger of the Sapphire Queen	1000	21400	6g50	1	(choose from 4 items)	F	76	3	Elder Harkek
5. Flown the Coop!	12	Captured Chicken	700	21400	6g50	1	(choose from 4 items)	F	76	4	Elder Harkek
6. The Underground Menace	1	Claw of Serfex	1000	21400	6g50			F	76	5	Elder Harkek
6a. Mischief in the Making	8	Skyreach Crystal Cluster	700	21400	6g50			F	76	5	High-Shaman Rakjak
7. A Rough Ride		(ride croc to Mistwhisper Refuge)	700	5350	1g66			F	76	6	High-Shaman Rakjak
8. The Mist Isn't Listening	12	Mistwhisper Gorloks	700	21400	6g50			F	76	7	Zepik the Gorloc Hunter
8a. Lightning Definitely Strikes Twice		Weather Shrine sabotaged	1000	21400	6g50	1	(choose from 4 items)	F	76	7	Zepik the Gorloc Hunter
9. Hoofing It		(return to High-Shaman Rakjak)	700	21400	6g50			F	76	8	Zepik the Gorloc Hunter
<b>now honored with Frenzyheart</b>											
10. Just Following Orders	1	Injured Rainspeaker oracle captured	-17k	21400	6g50	13k	13561 Oracle rep	H	76	9	Zepik the Gorloc Hunter
<b>Rainspeaker Canopy - now Friendly with Oracles (1/6000), Hostile with Frenzyheart 683/3000), taking Oracle quests and earning Oracle rep.</b>											
11. Fortunate Mistunderstandings		(escort the Oracle to base)	700	21400	6g50	1	(choose from 4 items)	F	76	10	High-Oracle Soo-Say
12. Make the Bad Snake Go Away	1	Venomtip slain	700	21400	6g50			F	76	11	High-Oracle Soo-Say
	10	Emperor Cobras slain									
12a. Gods Like Tiny Things	6	Shiny Treasures	700	21400	6g50			F	76	11	Lafoo (summoned)
13. Making Peace		(make peace with Shaman Vekjik)	700	21400	6g50	1	(choose from 4 items)	F	76	12	High-Oracle Soo-Say
14. Back so Soon?		(back to Mistwhisper Refuge)	500	10700	3g30			F	76	13	High-Oracle Soo-Say
15. The Lost Mistwhisper Treasure		Mistwhisper Treasure	700	21400	6g50	1	(choose from 4 items)	F	76	14	Mistcaller Soo-gan
15a. Forced Hand	8	Frenzyheart Spearbearers	700	21400	6g50			F	76	14	Mistcaller Soo-gan
	6	Frenzyheart Scavengers									
16. Home Time!		(back to Rainspeaker Canopy)	500	10700	3g30			F	76	15	Mistcaller Soo-gan
17. The Angry Gorloc		(travel to Mosswalker Village)	500	10700	3g30			F	76	16	High-Oracle Soo-Say
18. The Mosswalker Savior	6	Mosswalkers saved	700	21400	6g50			F	76	17	Moodle (summoned)
18a. Lifeblood of the Mosswalker Shrine	10	Lifeblood Shard	700	21400	6g50			F	76	17	Moodle (summoned)
<b>now honored with Oracles - when you take the next quest - decide before fighting which faction you want to befriend - you must save the prisoner of your faction choice (kill the other)</b>											
19. A Hero's Burden (G3)	1	Artruis the Heartless slain	-	32100	19g50	1	(choose from 4 neck items)	H	76	18	Moodle
	1	Zepik OR Jaloot prisoner slain									
® Frenzyheart Champion		(side with Frenzyheart Tribe and unlock daily quests)	500	22050	7g40						Zepik the Gorloc Hunter
® Hand of The Oracles		(side with The Oracles and unlock daily quests)	500	22050	7g40						Jaloot

Ⓞ Return of the Lich Hunter	(change sides to Frenzyheart)	500	22050	7g40					Zepik the Gorlok Hunter
Ⓞ Return of the Friendly Dryskin	(change sides to Oracle)	500	22050	7g40					Jaloot

**Daily Quests** (unlocked by completing Frenzyheart Champion or Hand of the Oracles, above) **Only 3 of these will appear to you on any given day**

**Frenzyheart Tribe** (requires completion of "Frenzyheart Champion", above)

Ⓞ Secret Strength of the Frenzyh.	30	Sparktouched Gorlok slain	350	27000	13g60			H	76	19	Vekgar
Ⓞ Kartak's Rampage	50	Sparktouched Gorlok slain	350	27000	13g60			H	76	19	Vekgar
Ⓞ A Hero's Headgear	1	Stormwatcher's Head	500	22050	7g40			H	76	19	Rejek
Ⓞ Rejek: First Blood	5	(Blade bloodied on various mobs)	500	22050	7g40			H	76	19	Rejek
Ⓞ Strength of the Tempest			250	22050	7g40			H	76	19	Rejek
Ⓞ Tools of War			350	27000	13g60			H	76	19	Zepik the Gorlok Hunter
Ⓞ The Heartblood's Strength			500	22050	7g40			H	76	19	Rejek
Ⓞ Chicken Party!	12	Captured Chicken	500	21400	6g50			H	76	19	Elder Harkek

**The Oracles** (requires completion of "Hand of the Oracles", above)

Ⓞ Appeasing Great Rain Stone	6	Shiny Treasures	250	21400	6g50			H	76	19	High-Oracle Soo-say
Ⓞ A Cleansing Song	3	(waters cleansed)	500	22050	7g40			H	76	19	Soo-nee
Ⓞ Song of Reflection	4	(pillars visited)	350	21400	13g60			H	76	19	Soo-nee
Ⓞ Power of the Great Ones	30	Frenzyheart Attackers slain	350	21400	13g60			H	76	19	Oracle Soo-dow
Ⓞ Will of the Titans	50	Frenzyheart Attackers slain	350	21400	13g60			H	76	19	Oracle Soo-dow
Ⓞ Mastery of the Crystals	50	Frenzyheart Attackers slain	350	21400	13g60			H	76	19	Oracle Soo-dow
Ⓞ Song of Fecundity	8	(dirt mounds serenaded)	250	0	20g63			H	80	19	Oracle Soo-nee
Ⓞ Song of Wind and Water	8	Monsoon/Storm Revenants	500	0	20g63			H	80	19	Soo-nee

**Legend**

Requirements: Faction, Level, Prerequisites; Unfriendly, Neutral, Friendly, Honored, Referred, Exalted  
 (Gn) in the Quest Name: the quest text recommends a Group of (n) players. Eg: G2 is recommended for 2 players.  
 Quest Chains are numbered. Omitted numbers mean intermediate quests provide NO reputation points for this faction

**Locations**

The Oracle capital is Rainspeaker Canopy; other settlements are at Sparktouched Haven (Mosslight Pillar) and Mistwhisper Refuge (Glimmering Pillar)  
 The Frenzyheart Tribe capital is Frenzyheart Hill; other camps are at Kartak's Hold (far SW of map) and (Spearborn Encampment in far NW?)

**Notes**

There is a SINGLE QUEST CHAIN, at the end of which you will choose to go with Oracle or Frenzyheart - when you fight Artruis the Heartless, you need to kill one of the two prisoners and spare the one with whom you intend to side; after the fight, take the quest offered to open up daily quests. You may return daily to kill Artruis again, and switch sides by killing or sparing the correct prisoner AND taking his quests when the fight is over.  
 \* To get the initial quest, you must kill Patch (76) at the NW corner of Skyreach Pillar. Tracker Gekgek will claim you are a kill stealer and give you a quest of "slavery" to the Frenzyheart  
 \*\* Upon completion of "Playing Along" you discretely receive Goregek's Shackles, with which you can summon Goregek the Gorilla Hunter  
 Completion of "Playing Along" will give you Neutral (700/3000) with Frenzyheart and Unfriendly (2230/3000) with The Oracles (-770 rep = 110%)  
 "Just Following Orders" moves you from Frenzy Honored (600/12000) to Hostile (683/3000) and from Oracle Hostile (-10,440?) to Friendly (1/6000)